

♩ = 130

1

Gtr I

T
A
B

0 11 12 0 11 8 0 8 0 8 7 0 8 5

4

T
A
B

0 11 12 0 11 8 0 8 0 8 7 0 8 5

7

Gtr I

T
A
B

0 7 8 0 8 5 0 5 0 5 7 0 7 4

Gtr II

T
A
B

0 7 8 0 8 5 0 5 0 5 7 0 7 4

9

T
A
B

0 11 12 0 11 8 0 8 0 8 7 0 8 5

12

T
A
B

0 7 8 0 8 5 0 5 0 5 7 0 7 4 4

15

§

D.S.

T
A
B

0 7 8 0 8 5 0 5 0 5 7 0 7 4 4

23

Guitar effects

T
A
B

28

§§

D.S.S.

T
A
B

0 7 8 0 8 5 0 5 0 5 7 0 7 4 4

The musical score for 'Guitar II' consists of two systems. The first system features a guitar part on a single staff with a treble clef and a key signature of one sharp (F#). The melody is composed of eighth and sixteenth notes, with a repeat sign at the beginning and a '4x' marking at the end. Below the staff is a tablature with three staves labeled T, A, and B, showing fret numbers (0, 7, 8, 5, 0, 5) and a '4x' marking at the end. The second system is identical to the first, also featuring a guitar part and a corresponding tablature with fret numbers and a '4x' marking.